## Factoring <br> Polynomials Using <br> the GCF <br> Lesson 7.6

Writing a polynomial as a product of factors is called factoring.

## GO Key Idea

## Factoring Polynomials Using the GCF

Step 1: Find the greatest common factor (GCF) of the terms.
Step 2: Use the Distributive Property to write the polynomial as a product of the GCF and its remaining factors.

## EXAMPLE Factoring Polynomials

## Factor each polynomial.

a. $2 x^{2}+18$

Step 1: Find the GCF of the terms.

$$
\begin{aligned}
2 x^{2} & =(2 \cdot x \cdot x \\
18 & =2 \cdot 3 \cdot 3
\end{aligned}
$$

## The GCF is 2 .

Step 2: Write the polynomial as a product of the GCF and its remaining factors.

$$
\begin{aligned}
2 x^{2}+18 & =2\left(x^{2}\right)+2(9) \\
& =2\left(x^{2}+9\right)
\end{aligned}
$$

b. $15 y^{3}+10 y^{2}$

Step 1: Find the GCF of the terms.

$$
\begin{aligned}
& 15 y^{3}=3 \cdot 5 \\
& 10 y^{2}=2 \cdot 5
\end{aligned} \cdot\binom{y}{y} \cdot y \cdot y
$$

The GCF is $5 \cdot y \cdot y=5 y^{2}$.
Step 2: Write the polynomial as a product of the GCF and its remaining factors.

$$
\begin{aligned}
15 y^{3}+10 y^{2} & =5 y^{2}(3 y)+5 y^{2}(2) \\
& =5 y^{2}(3 y+2)
\end{aligned}
$$

## On Your Own

## Factor the polynomial.

1. $5 z^{2}+30$
$5\left(z^{2}+6\right)$
2. $3 x^{2}+14 x$
$x(3 x+14)$
3. $8 y^{2}-24 y$

$$
8 y(y-3)
$$

To solve an equation using the Zero-Product Property, you may need to first collect the terms on one side of the equation and then factor.

## EXAMPLE Solving an Equation by Factoring

Solve $4 g^{2}=-6 g$.

To solve an equation using the Zero-Product Property, you may need to first collect the terms on one side of the equation and then factor.

## EXAMPLE 2 Solving an Equation by Factoring

Solve $4 g^{2}=-6 g$.

$$
4 g^{2}=-6 g
$$

To solve an equation using the Zero-Product Property, you may need to first collect the terms on one side of the equation and then factor.

## EXAMPLE 2 Solving an Equation by Factoring

Solve $4 g^{2}=-6 g$.

$$
\begin{aligned}
4 g^{2} & =-6 g \\
4 g^{2}+6 g & =0
\end{aligned}
$$

To solve an equation using the Zero-Product Property, you may need to first collect the terms on one side of the equation and then factor.

## EXAMPLE 2 Solving an Equation by Factoring

Solve $4 g^{2}=-6 g$.

$$
\begin{aligned}
4 g^{2} & =-6 g \\
4 g^{2}+6 g & =0 \\
2 g(2 g+3) & =0
\end{aligned}
$$

To solve an equation using the Zero-Product Property, you may need to first collect the terms on one side of the equation and then factor.

## EXAMPLE 2 Solving an Equation by Factoring

$$
\begin{aligned}
& \text { Solve } 4 g^{2}=-6 g . \\
& 4 g^{2}=-6 g \\
& 4 g^{2}+6 g=0 \\
& 2 g(2 g+3)=0 \\
& 2 g=0 \quad \text { or } \quad 2 g+3=0
\end{aligned}
$$

To solve an equation using the Zero-Product Property, you may need to first collect the terms on one side of the equation and then factor.

## EXAMPLE 2 Solving an Equation by Factoring

Solve $4 g^{2}=-6 g$.

$$
\begin{aligned}
& 4 g^{2}=-6 g \\
& 4 g^{2}+6 g=0 \\
& 2 g(2 g+3)=0 \\
& 2 g=0 \quad \text { or } \quad 2 g+3=0 \\
& g=0 \quad \text { or } \quad g=-\frac{3}{2}
\end{aligned}
$$

To solve an equation using the Zero-Product Property, you may need to first collect the terms on one side of the equation and then factor.

## EXAMPLE 2 Solving an Equation by Factoring

Solve $4 g^{2}=-6 g$.

$$
\begin{array}{cc}
4 g^{2}=-6 g \\
4 g^{2}+6 g=0 \\
2 g(2 g+3)=0 \\
2 g=0 & \text { or } \\
2 g+3=0 \\
g=0 & \text { or }
\end{array} \quad \begin{gathered}
\text { or }
\end{gathered}
$$

$\therefore$ The solutions are $g=0$ and $g=-\frac{3}{2}$.

## On Your Own

## Solve the equation.

4. $3 x^{2}+21 x=0$

$$
\begin{aligned}
& 3 x(x+7)=0 \\
& 3 x=0 \text { or } x+7=0 \\
& x=0 \quad \text { or } \quad x=-7
\end{aligned}
$$

6. $18 y=6 y^{2}$

$$
\begin{aligned}
& -6 y^{2}+18 y=0 \\
& 6 y(-y+3)=0 \\
& 6 y=0 \text { or }-y+3=0 \\
& y=0 \text { or } y=3
\end{aligned}
$$

5. $5 z^{2}=5 z$

$$
5 z^{2}-5 z=0
$$

$$
5 z(z-1)=0
$$

$$
5 z=0 \text { or } z-1=0
$$

$$
z=0 \quad \text { or } \quad z=1
$$

## Rea-Life Application



DOLPHIN A dolphin jumps straight into the air during a performance. The dolphin's height $y$ (in feet) after $t$ seconds can be modeled by $y=-16 t^{2}+24 t$.
a. How many seconds is the dolphin in the air?

$$
\begin{aligned}
& 0=-16 t^{2}+24 t \\
& 0=8 t(-2 t+3) \\
& 8 t=0 \quad \text { or } \quad-2 t+3=0 \\
& t=0 \quad \text { or } \quad-2 t=-3 \\
& t=1.5
\end{aligned}
$$

So the dolphin is in the air for 1.5 seconds.
b. The dolphin reaches its maximum height after 0.75 second. What is the maximum height of the jump?

## Rea-Life Application



DOLPHIN A dolphin jumps straight into the air during a performance. The dolphin's height $y$ (in feet) after $t$ seconds can be modeled by $y=-16 t^{2}+24 t$.
a. How many seconds is the dolphin in the air?

So the dolphin is in the air for 1.5 seconds.
b. The dolphin reaches its maximum height after 0.75 second. What is the maximum height of the jump?

$$
\begin{aligned}
& y=-16(0.75)^{2}+24(0.75) \\
& y=-9+18 \\
& y=9
\end{aligned}
$$

So the maximum height of the jump is 9 feet.

## On Your Own

A child jumps straight in the air on a trampoline. The child's height y(in feet) above the trampoline after t seconds can be modeled by $y=-16 t^{2}+18 t$. How many seconds is the child in the air?

$$
\begin{aligned}
& 0=-16 t^{2}+18 t \\
& 0=2 t(-8 t+9) \\
& 2 t=0 \quad \text { or } \quad-8 t+9=0 \\
& t=0 \quad \text { or } \quad-8 t=-9 \\
& t=0 \quad \text { or } \quad t=1.125
\end{aligned}
$$

So the child is in the air for 1.125 seconds.

